

Caid Authorization Form Equestrian Only

(back of form)

Novice – Walk only. Intermediate – Walk and trot (medium gait for gaited horses). Advanced – Walk, trot, canter, & gallop.

Equestrian Rider (circle one): Novice Intermediate Advanced

Rider demonstrates ability to maintain their seat and control their mount at the gaits for which the rider is authorizing. This includes transitioning between gaits (if applicable), turning, and bringing the horse to a stop from the fastest gait. _____
(Initials) (Date)

Understands their responsibility of tack inspection and horse treatment _____
(Initials) (Date)

Understands role of marshallette, authorization process, and different authorizations _____
(Initials) (Date)

Demonstrates control of mount and weapon while completing the “Beheading the Enemy” pattern or alternate pattern that demonstrates the rider’s ability to control both their mount and the weapon. Stops at the marshal’s “HOLD” call. _____
(Initials) (Date)

Demonstrates proper handling of games equipment (i.e. swings sword away from horse, spear tip up when not in use) _____
(Initials) (Date)

Understands what to do if their horse becomes unruly or they lose their balance (i.e. drop weapon) _____
(Initials) (Date)

Demonstrates proper handling of a weapon to/from Ground Crew (i.e. does not point tip at crew, drops to ground) _____
(Initials) (Date)

Ground Crew:

Demonstrates safe handling of equipment and weapons, including correct way to hand weapons to a mounted rider. _____
(Initials) (Date)

Demonstrates ability to maneuver safely around the horses. _____
(Initials) (Date)

Demonstrates understanding of the rules. _____
(Initials) (Date)

Driver (circle one): Driving only Driving Games

Demonstrates ability to drive forward, turn, change directions at the walk/trot, halt and back up. _____
(Initials) (Date)

Games drivers of carriages, carts, chariots, wagons, etc., shall be authorized with their driving Horses as one unit and at the same rider criteria as listed above for riders. _____
(Initials) (Date)

The following are special authorizations. Rider must also be an authorized Equestrian Rider

Accoutered Rider (EQAT):

Demonstrates control of mount and weapon while accoutered (i.e. wearing shield) _____
(Initials) (Date)

Mounted Archery (AY):

Demonstrates control of mount and weapon riding past the target. _____
(Initials) (Date)

Demonstrates practice shot at the halt with no adverse reaction from horse _____
(Initials) (Date)

Demonstrates control of mount and weapon while performing in-motion shooting. _____
(Initials) (Date)

Jousting (EQJ): (Note: Horse and rider are authorized as a unit)

Passes verbal test. _____
(Initials) (Date)

Demonstrate ability to signal, start properly, and to stop within 20 strides at the end of the lane. _____
(Initials) (Date)

Demonstrates a safe technique for disengaging a lance from target and impact control _____
(Initials) (Date)

Demonstrates ability to hit opponent in strike zone (hits strike zone at least once per 3 passes) _____
(Initials) (Date)

Mounted Crest Combat (EQCC):

Demonstrates control of mount and weapon during authorization bout. _____
(Initials) (Date)

Demonstrates ability to aim sword blows at opponent’s crest. _____
(Initials) (Date)

Tear off The below Temp Authorization Card

Kingdom of Caid Temporary EQ Authorization (back)

This card is your authorization to participate in SCA combat activities. It must be presented to the Lists Officer at SCA events, and you may be requested to show it to the marshals at any time.

Auth code(s)	Date	Marshal	Auth code(s)	Date	Marshal
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____